

Challenge	Tools and resources	Language and institution
To foster massive motivation and universal accessibi- lity in regard to foreign language (FL) learning in the EU.	MOOCs	University of Salamanca (Spanish)
To improve collaboration and interaction in the teaching of a FL, in both oral and written skills.	Wikis, collaborative software (Google docs, etc.), blogs, social networks (Facebook, Twitter, Pinterest, Flickr, YouTube, Tumblr, Instagram, Google+, etc.), video games, etc.	University of Poitiers (French)
To promote meaningful learning of a FL through the integration of the affective component (motivation, attitude, etc.).	Video games and gamification, virtual assistants, social networks, etc.	University of Bologna (Italian)
To favour autonomous and accessible learning at any time and in any place.	MLearning and ULearning, portable devices (mobile telephones, tablets, PDAs, etc.) and others (TV, compu- ters, consoles, etc.), APPs, virtual assistants, video confe- rencing and other communication system, etc.	University of Heidelberg (German)
To integrate intercultural communication in the teaching of a FL.	Audio (podcast, etc.) and video resources (subtitling, etc.), etc.	Cairo University (Arabic)
To foster the effective use of computer-mediated synchronic and asynchronic communication systems (CMC) in FL teaching to facilitate learning.	Video conferencing, Hangouts, Skype, email, forums, social networks, etc.	University of Coimbra (Portuguese)
To improve online language assessment.	LMS platforms (Moodle, Blackboard, etc.) and others, activity creation systems, etc.	Trinity College Dublin (English)